Your daily tasks for 11/9

Get with your team, split up who’s going to do what.

Tasks—

1. Create a Hidden Object Survival Game in Kodu
2. Create a 5 level Mega Man Game that is saved and ready to be played (levels start easy and get harder as you go)
3. Create a 5 level Mario Game that is saved and ready to be played. (levels start easy and get harder as you go)
4. Create a Minecraft hidden object game that once you find the object warps you to a hidden parkour game.
5. Create at least 2- 3D characters that can be added to Unity and add them to Unity
6. Create a Unity project that has a big world with Assets all over, insert a ball and make sure that the ball can move around your game. (You’ll have to use the Roll A Ball Tutorial)
7. Create a 2 minute presentation with a powerpoint or prezi, each member of the team should have a slide to talk about what task they completed and use screen shots of what they were doing.

Team 1- Tayshawn, Fulgroat, Carlos

Team 2- Khai, Montell, Quincy

Team 3- Christian Z, Joesef, Chris

Team 4- Nicholas, Kristian R, Quincy

Team 5- Robert, Michael, Nigel

Team 6- Read Notes Below-----Max, Jacob, Edgar

1. Create a C# computer program that launches information to at least 5 different games, has screen shots of the game that can be scrolled through, and has information about each game.
2. Create a professional video that could be posted to Youtube. Make this a Game Review. Use a screen recorder, graphics, Adobe Premiere, and After Effects.
3. Create 3 Graphics using Photoshop and each one is for a game. Make sure to use Photoshop Packs when creating the graphics, and each graphic should contain at least 15 layers.
4. Create an animation over a Mario Game or Super Smash Brothers, Do this in Photoshop.